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CCC ' EEEEE SSSS TTTT M M AAA GGGG N N III FFFFF III QQQ U U EEEEE
C C ' E S T MM MM A A G NN N I F I Q Q U U E
C C ' EEEEE SSS T M M M AAAAA G GGG N N N I FFFFF I Q Q U U EEEEE
C C ' E S T M M A A G G N NN I F I Q Q Q U U E
CCC EEEEE SSSS T M M A A GGG N N III F III QQQ UUU EEEEE
  
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... mais ce n'est pas la guerre (Marshall Pierre Bosquet)  
 ISSUE ONE HUNDRED AND FORTY-EIGHT ISSUE ONE HUNDRED AND FORTY-EIGHT ISSUE ONE HUNDRED

CIRCULATION: 7

31<sup>st</sup> October 2014

HELLO, good evening and welcome to issue 148 of C'est Magnifique, a games zeen which runs a 7 x 7 Gunboat tournament. It is edited by Peter Sullivan, of [peter@burdonvale.co.uk](mailto:peter@burdonvale.co.uk) and is archived on the internet at <http://www.burdonvale.co.uk/gunboat>.

## Fall 1902 - 7 x 7 Gunboat Diplomacy Tournament "ANDREW JOHNSON"

The deadline for Autumn 1902 retreats and Winter 1902 adjustments in all games is FRIDAY, 21st NOVEMBER, 2014. (If, however, I have all the orders in before this, I will adjudicate early.) Note that Winter 1902 adjustment orders may be made conditional on other players' Autumn 1902 retreats, if required.

Note that the program I was using to generate the maps last time put the retreating unit on top of the unit that dislodged it. I agree that this is confusing, and have edited the maps this time (and in future) to avoid this. What I've done is remove the retreating units from the map altogether, but marked their potential retreat options with an 'R'. If ever in any doubt, always go by the written adjudication rather than the map.

Adjudications and maps for each of the seven games duly follow.

Best wishes,

*Peter Sullivan*

## Fall 1902 (2014?? rb32) Gunboat Diplomacy "1. SCHUYLER COLFAX"

**Summer 1902 Retreats:**

AUSTRIAN A(Gal)-Bud.

FRENCH F(Bel)-Pic.

AUSTRIA (Player B):

A(Bud) S A(Tri)-Vie, A(Tri)\*-Vie, F(ADR)\*-Tri.

ENGLAND (Player E):

F(NTH)-Nwy, F(BAR) S A(Nwy)-StP, A(Nwy)-StP, F(Lon)-NTH.

FRANCE (Player C):

A(Bur) S ENGLISH F(NTH)-Bel (no such order), A(Mar) S A(Bur), F(Pic)-ENG, F(MAO)-Por, A(Par) S A(Bur).

GERMANY (Player G):

A(Hol) S A(Bel), A(Bel) S A(Ruh)-Bur, F(Den)-Swe, A(Ruh)-Bur, A(Mun) S A(Ruh)-Bur.

ITALY (Player D):

A(Tyr)-Tri, A(Vie) S A(Tyr)-Tri, F(ION) S F(Apu)-ADR, A(Ven) S A(Tyr)-Tri, F(Apu)-ADR.

RUSSIA (Player F):

A(Gal)-Bud, A(Rum)\*S F(Sev), F(Swe)-Nwy, F(Sev) S A(Rum), A(StP)\*S F(Swe)-Nwy,  
A(War)-Ukr.

TURKEY (Player A):

A(Gre) S A(Ser), A(Ser) S F(BLA)-Rum, F(BLA)-Rum, F(BulSc) stands, A(Arm)-Sev.

**Autumn 1902 Retreats:**

AUSTRIAN A(Tri) can retreat Alb or off-the-board.

AUSTRIAN F(ADR) can retreat Alb or off-the-board.

RUSSIAN A(Rum) cannot retreat, disbands.

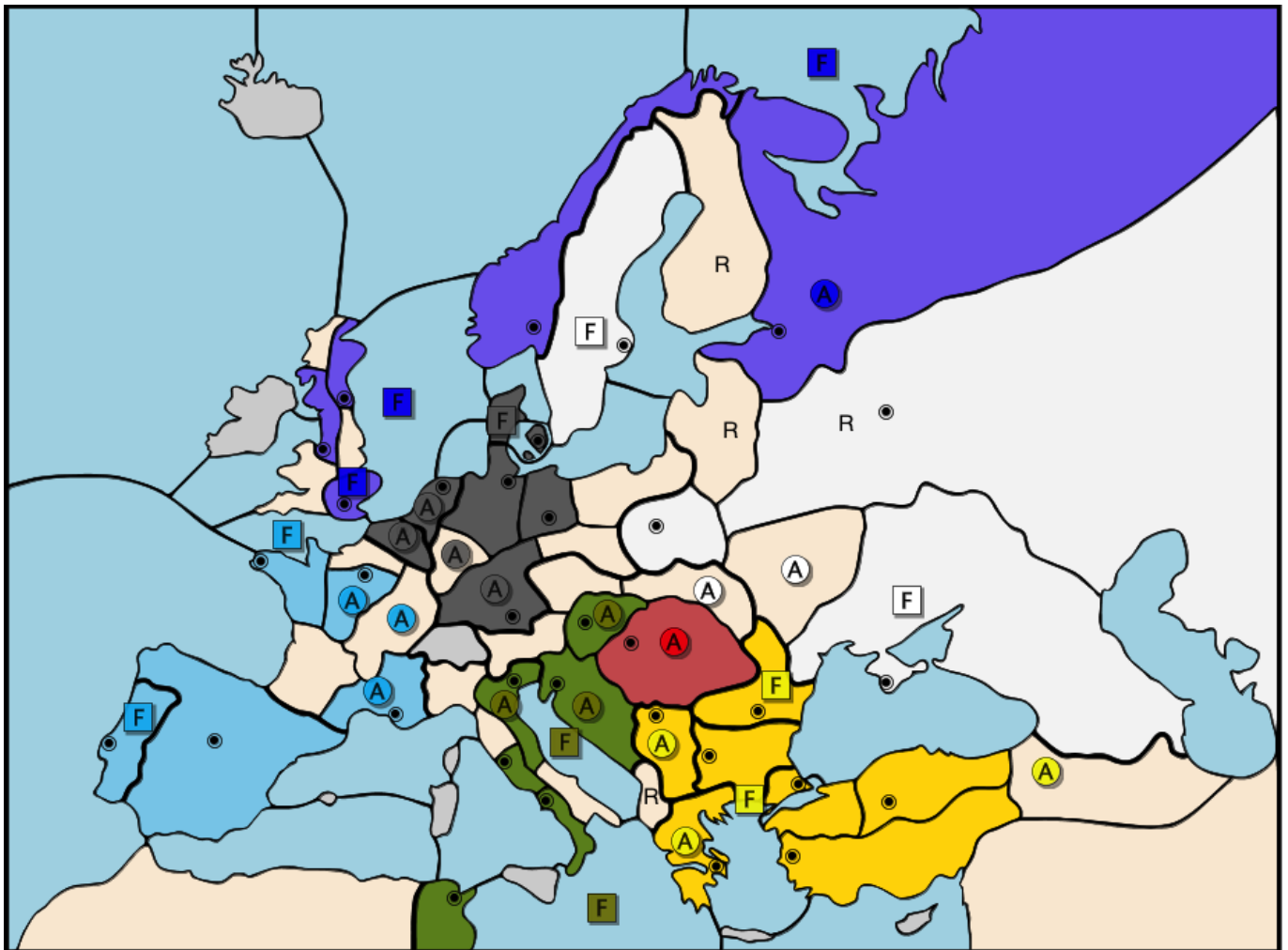
RUSSIAN A(StP) can retreat Fin, Lvn, Mos or off-the-board.

**WINTER 1902 ADJUSTMENTS:**

AUSTRIA	Bud, <u>Tri</u> , <u>Ser</u> .	1	Remove 0 or 1
ENGLAND	Lon, Lpl, Edi, Nwy, +StP	5	Build 1
FRANCE	Par, Mar, Bre, <u>Bel</u> , Spa, +Por	5	No change
GERMANY	Ber, Mun, Kie, Hol, Den, +Bel	6	Build 1
ITALY	Rom, Ven, Nap, Vie, Tun, +Tri	6	Build 1
RUSSIA	<u>StP</u> , Mos, War, Sev, Swe, <u>Rum</u> .	4	Remove 0 or 1
TURKEY	Con, Smy, Ank, Bul, Gre, +Ser +Rum	7	Build 2
NEUTRAL	<u>Por</u> .	0	
TOTAL		34	

Map overleaf.

**"1. SCHUYLER COLFAX" Map:**



## Fall 1902 (2014?? rb32) Gunboat Diplomacy "2. HENRY WILSON"

**Summer 1902 Retreats:**

RUSSIAN F(Swe)-GOB.

AUSTRIA (Player C):

A(Tri)-Vie, A(Ser) S A(Bud)-Tri, F(Gre)-ION, A(Bud)-Tri.

ENGLAND (Player F):

F(NTH) C A(Edi)-Nwy, F(Swe) S A(Den), A(Den) S F(Swe), A(Edi)-Nwy, A(Nwy)-StP.

FRANCE (Player D):

A(Bur)-Ruh, A(Spa)-Gas, F(MAO)-ENG, A(Pic) S A(Mar)-Bur, A(Mar)-Bur.

GERMANY (Player A):

A(Mun) S A(Bel)-Bur, A(Bel)-Bur, F(Hol)-NTH, F(HEL)-Den, A(Kie) S F(HEL)-Den.

ITALY (Player E):

A(Ven)-Tri, A(Tyr) S A(Ven)-Tri, F(Tun)-ION, F(ION)-ADR.

RUSSIA (Player G):

A(Ukr) S F(Rum)-Sev, A(Gal)-Rum, F(GOB)-StPSc, F(Rum)-Sev, A(Mos) S F(Rum)-Sev.

TURKEY (Player B):

A(Bul)-Rum, A(Sev)\*S A(Bul)-Rum, F(BLA) S A(Bul)-Rum, A(Arm) S A(Sev),  
F(AEG)-ION.

**Autumn 1902 Retreats:**

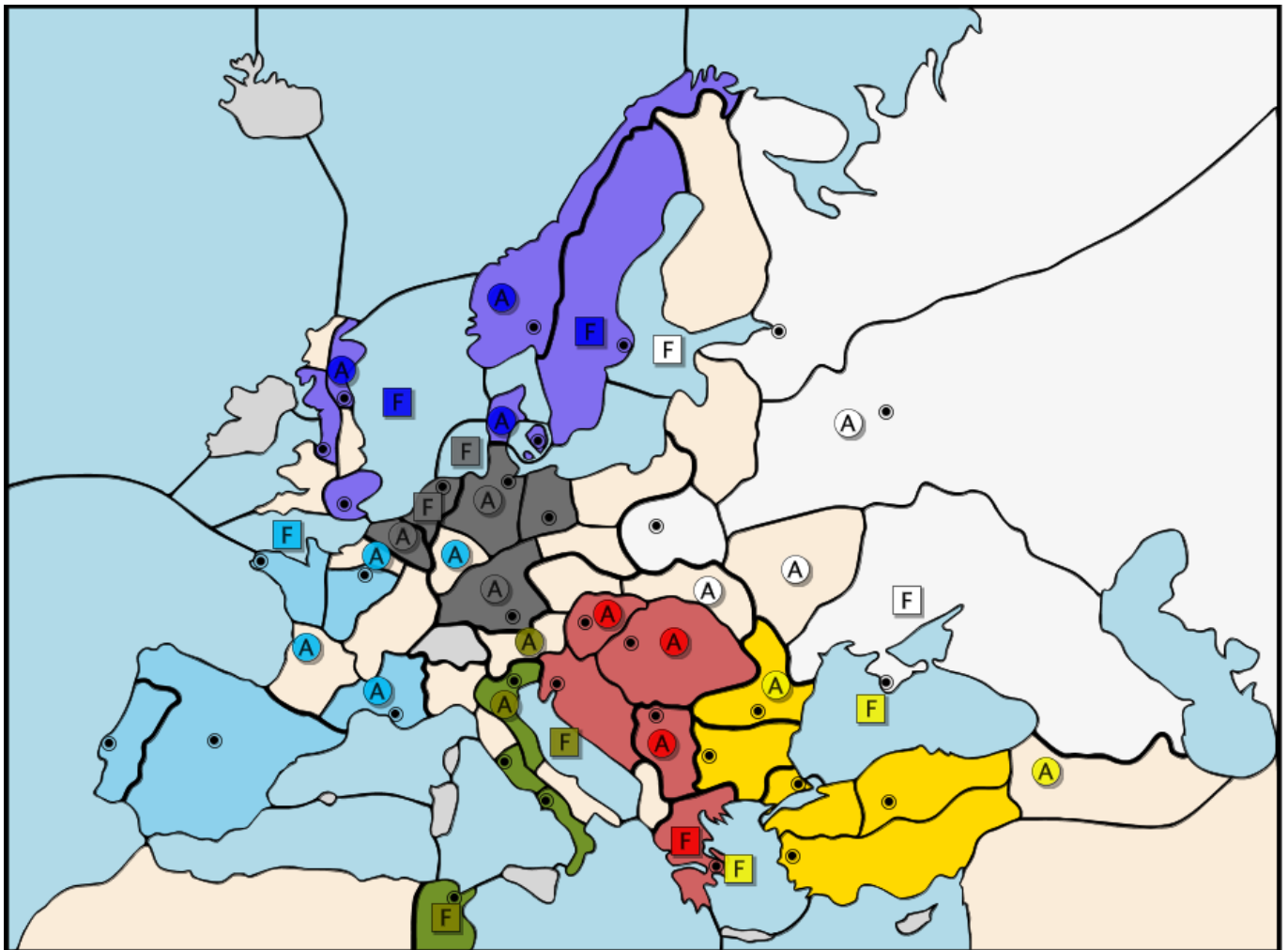
TURKISH A(Sev) cannot retreat, disbands.

**WINTER 1902 ADJUSTMENTS:**

AUSTRIA	Vie, Bud, Tri, Gre, +Ser	5	Builds 1
ENGLAND	Lon, Lpl, Edi, Nwy, Den, +Swe	6	Builds 1
FRANCE	Par, Mar, Bre, Spa, Por.	5	No change
GERMANY	Ber, Mun, Kie, Hol, Bel.	5	No change
ITALY	Rom, Ven, Nap, Tun.	4	No change
RUSSIA	StP, Mos, War, <u>Swe</u> , <u>Rum</u> , +Sev	4	Removes 1
TURKEY	Con, Smy, Ank, <u>Sev</u> , Bul, +Rum.	5	Builds 1
NEUTRAL	<u>Ser</u> .	0	
TOTAL		34	

Map overleaf.

**"2. HENRY WILSON" Map:**



## Fall 1902 (2014?? rb32) Gunboat Diplomacy "3. WILLIAM A. WHEELER"

### No Summer 1902 Retreats.

AUSTRIA (Player D):

A(Gal)-Bud, A(Ser)-Gre, F(Alb) S A(Vie)-Tri, A(Vie)-Tri.

ENGLAND (Player G):

F(NTH)-Lon, F(NWG) S A(Nwy), A(Nwy) S F(BAR)-StPNc, F(BAR)-StPNc.

FRANCE (Player E):

A(Pic)-Wal, A(Gas)-Bur, F(MAO)-IRI, F(ENG) C A(Pic)-Wal, A(Bur)-Pic.

GERMANY (Player B):

A(Hol)-Bel, A(Bel)-Bur, F(Den) stands, A(Kie)-Ruh, A(Mun) S A(Bel)-Bur.

ITALY (Player F):

A(Ven)-Tri, A(Tyr) S A(Ven)-Tri, F(ION)-Gre, F(Apu)-ADR.

RUSSIA (Player A):

A(Fin) S A(StP), A(War)-Sil, F(Swe)-Den, F(Sev)\*-Rum, A(StP) stands.

TURKEY (Player C):

A(Rum) S AUSTRIAN A(Gal)-Ukr (no such order), A(Bul) S A(Rum),  
F(BLA) S A(Arm)-Sev, A(Arm)-Sev.

### Autumn 1902 Retreats:

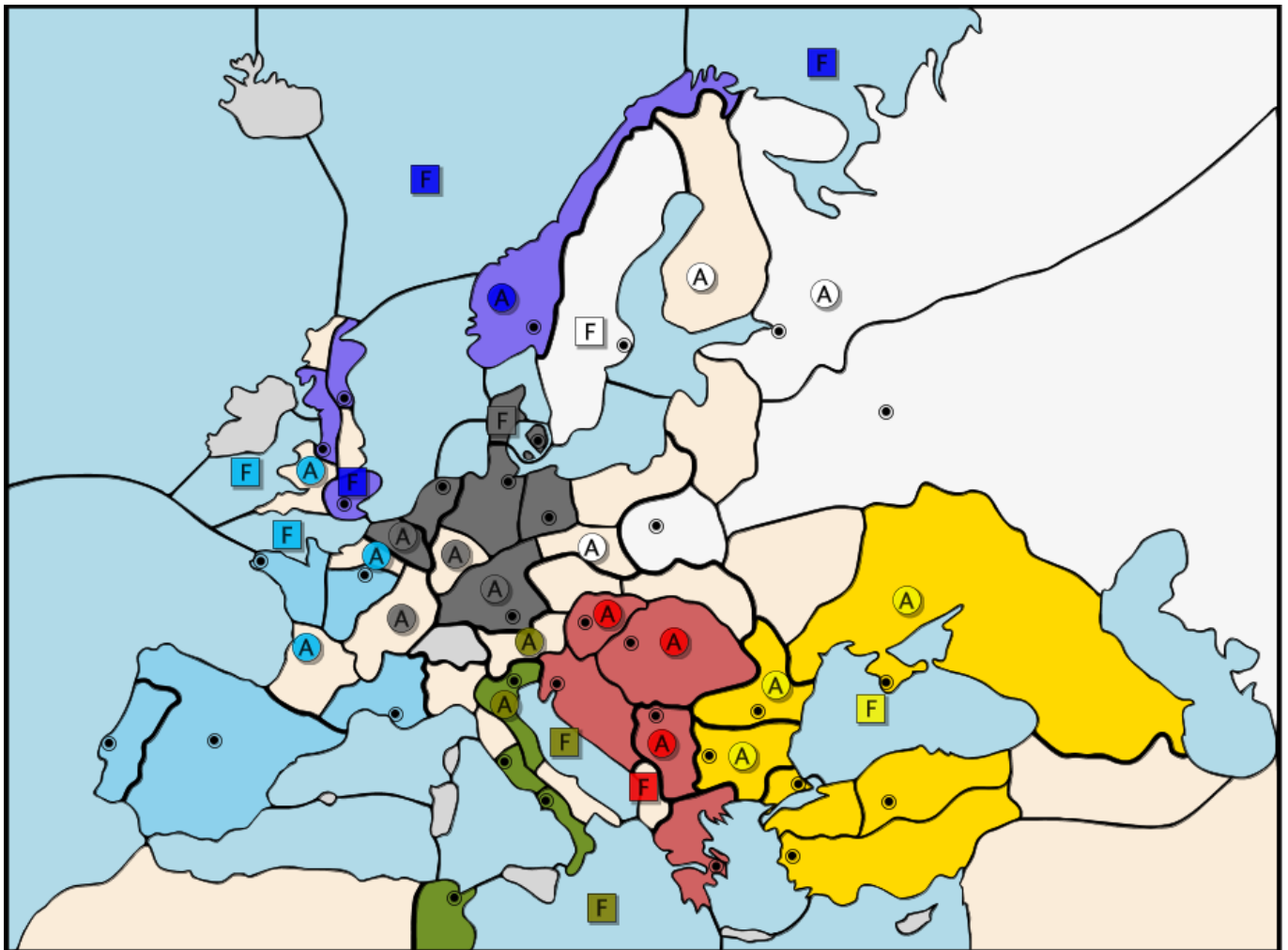
RUSSIAN F(Sev) cannot retreat, disbands.

### WINTER 1902 ADJUSTMENTS:

AUSTRIA	Vie, Bud, Tri, Gre, +Ser	5	Build 1
ENGLAND	Lon, Lpl, Edi, Nwy.	4	No change
FRANCE	Par, Mar, Bre, Spa, Por.	5	No change
GERMANY	Ber, Mun, Kie, Hol, Den, +Bel	6	Build 1
ITALY	Rom, Ven, Nap, Tun.	4	No change
RUSSIA	StP, Mos, War, <u>Sev</u> , Swe.	4	No change
TURKEY	Con, Smy, Ank, Bul, +Rum +Sev	6	Build 2
NEUTRAL	<u>Bel</u> , <u>Ser</u> , <u>Rum</u> .	0	
TOTAL		34	

Map overleaf.

**"3. WILLIAM A. WHEELER" Map:**



## Fall 1902 (2014?? rb32) Gunboat Diplomacy "4. CHESTER A. ARTHUR"

**Summer 1902 Retreats:**

ENGLISH F(ENG)-Lon.  
 FRENCH A(Mun)-Tyr.  
 TURKISH F(BLA)-Arm.

AUSTRIA (Player E):

A(Vie)-Gal, A(Ser) S A(Bud)-Rum, F(Gre)\*S TURKISH A(Con)-Sev (no such order),  
 A(Tri)-Vie, A(Bud)-Rum.

ENGLAND (Player A):

F(Lon)-ENG, F(NTH) S F(Lon)-ENG, A(Nwy) S GERMAN A(Den)-Swe,  
 F(IRI) S F(Lon)-ENG.

FRANCE (Player F):

A(Tyr)-Ven, A(Spa)-Mar, F(MAO)-NAf, A(Par)-Bur, F(ENG)-MAO.

GERMANY (Player C):

A(Den)-Swe, A(Bel)-Bur, F(Hol)-Bel, A(Kie)-Ruh, A(Mun) S A(Kie)-Ruh.

ITALY (Player G):

A(Ven) S ENGLISH F(ENG)-Bre (no such order), A(Pie)-Mar, F(WMS)-SpaSc,  
 F(TYS)-GOL.

RUSSIA (Player B):

A(Ukr) S A(Rum), A(Rum) S AUSTRIAN A(Ser)-Bul (no such order),  
 F(Swe) S A(StP)-Nwy, F(BLA) S F(Sev)-Arm, F(Sev)-Arm, A(StP)-Nwy.

TURKEY (Player D):

A(Bul)-Gre, A(Con)-Ank, F(Arm)\*-Ank, F(AEG) S A(Bul)-Gre.

**Autumn 1902 Retreats:**

AUSTRIAN F(Gre) can retreat to Alb, ION or off-the-board.  
 TURKISH F(Arm) cannot retreat, disbands.

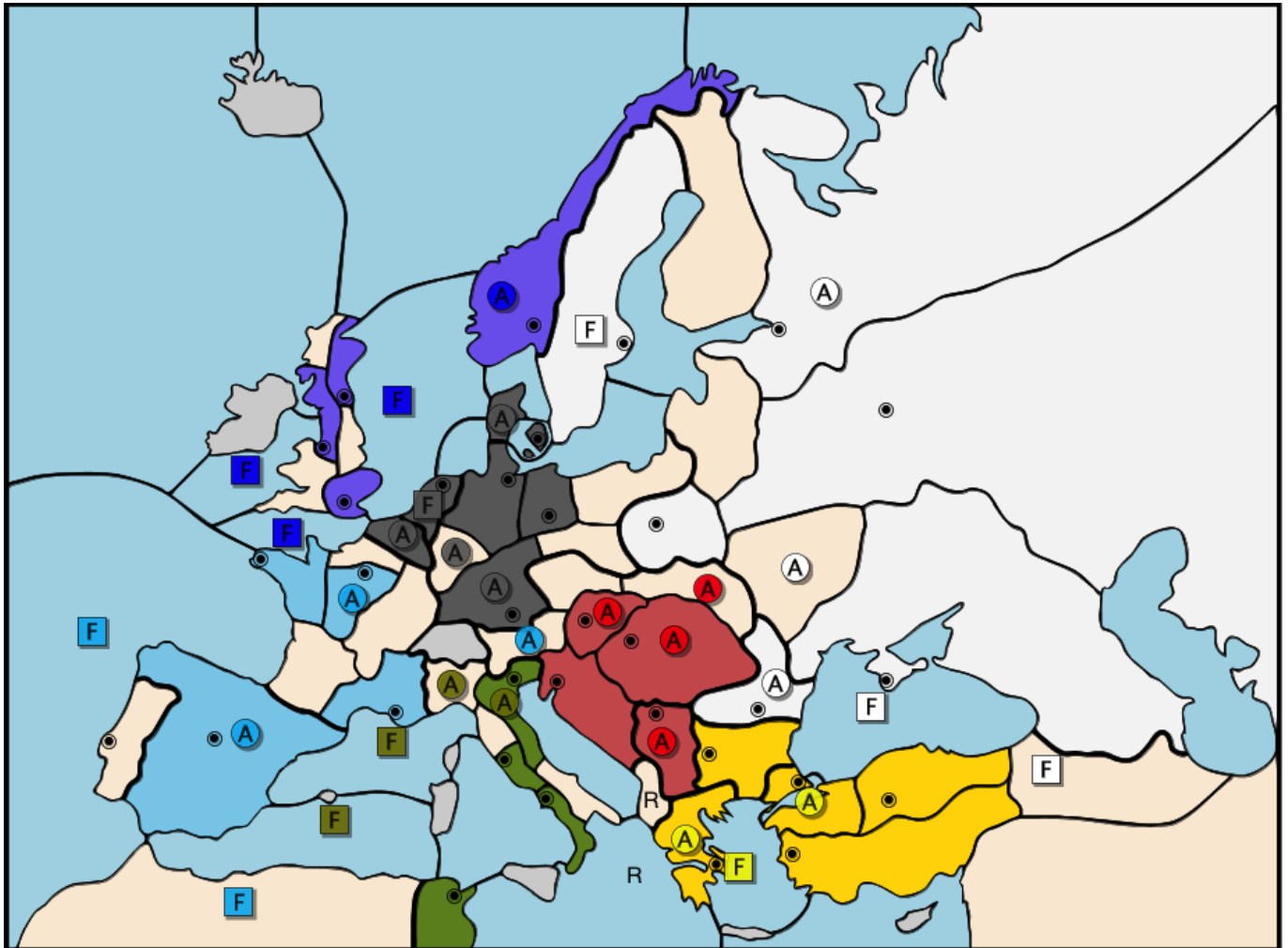
**WINTER 1902 ADJUSTMENTS:**

AUSTRIA	Vie, Bud, Tri, Ser, <u>Gre</u> .	4	Remove 0 or 1
ENGLAND	Lon, Lpl, Edi, Nwy.	4	No change
FRANCE	Par, Mar, Bre, <u>Mun</u> , Spa.	4	Remove 1
GERMANY	Ber, Kie, Bel, Hol, Den, +Mun	6	Builds 1
ITALY	Rom, Ven, Nap, Tun.	4	No change
RUSSIA	StP, Mos, War, Sev, Swe, Rum.	6	No change
TURKEY	Con, Smy, Ank, Bul, +Gre	5	Builds 2
NEUTRAL	Por.	1	
TOTAL		34	

Map overleaf.



**"4. CHESTER A. ARTHUR" Map:**



## Fall 1902 (2014?? rb32) Gunboat Diplomacy "5. THOMAS A. HENDRICKS"

**No Summer 1902 Retreats.**

AUSTRIA (Player F):

A(Vie)\*-Bud, A(Ser)-Bud, F(Gre) stands.

ENGLAND (Player B):

F(NTH)-Hol, F(BAR)-StPNc, A(Bel) S FRENCH A(Bur)-Ruh, F(ENG) S A(Bel),  
A(Nwy) S F(BAR)-StPNc.

FRANCE (Player G):

A(Bur)-Ruh, A(Gas)-Bur, F(MAO)-Bre, A(Par) S A(Gas)-Bur, A(Pie)-Tyr.

GERMANY (Player D):

A(Hol)-Pic (illegal), A(Ruh)\*S A(Mun)-Bur, F(Den)-Swe, A(Mun)-Bur, A(Kie)-Den.

ITALY (Player A):

A(Ven) S A(Tri), A(Tri) S RUSSIAN A(Gal)-Vie, F(Tun)-WMS, F(TYS)-GOL,  
F(ION) S AUSTRIAN F(Gre).

RUSSIA (Player C):

A(Ukr)-Rum, A(Gal)-Vie, F(GOB)-Swe, F(Rum)-BLA, F(Sev) S F(Rum)-BLA.

TURKEY (Player E):

A(Bul) S F(BLA)-Rum, A(Ank)-Arm, F(BLA)-Rum, F(AEG) S A(Bul).

**Autumn 1902 Retreats:**

AUSTRIAN A(Vie) can retreat to Boh or off-the-board.

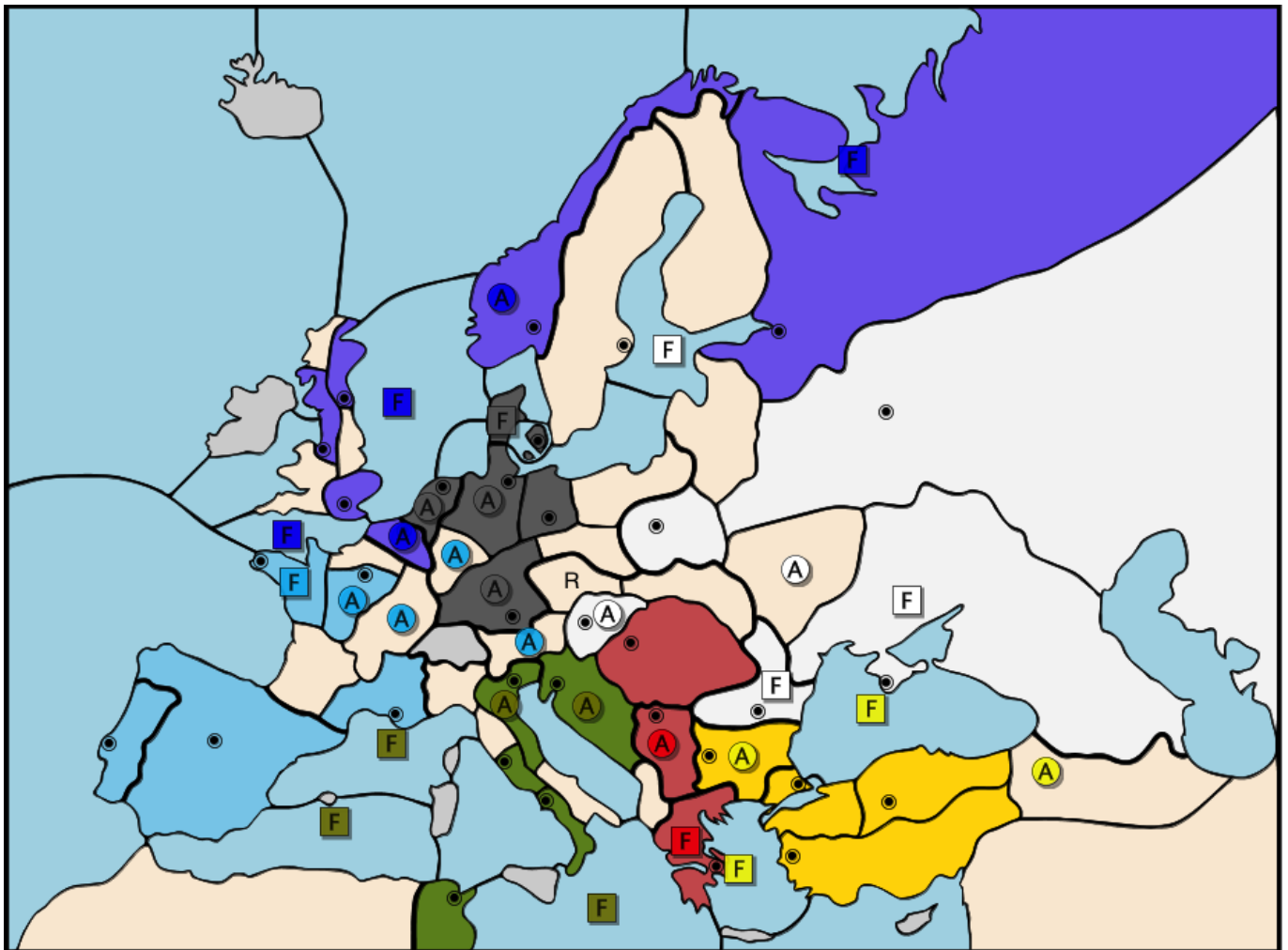
GERMAN A(Ruh) cannot retreat, disbands.

**WINTER 1902 ADJUSTMENTS:**

AUSTRIA	<u>Vie</u> , Bud, Ser, +Gre	3	Builds 0 or 1
ENGLAND	Lon, Lpl, Edi, Nwy, Bel, +StP	6	Builds 1
FRANCE	Par, Mar, Bre, Spa, Por.	5	No change
GERMANY	Ber, Mun, Kie, Hol, Den.	5	Builds 1
ITALY	Rom, Ven, Nap, Tri, Tun.	5	No change
RUSSIA	<u>StP</u> , Mos, War, Sev, Rum, +Vie	5	No change
TURKEY	Con, Smy, Ank, Bul.	4	No Change
NEUTRAL	Swe, <u>Gre</u> .	1	
TOTAL		34	

Map overleaf.

**"5. THOMAS A. HENDRICKS" Map:**



## Fall 1902 (2014?? rb32) Gunboat Diplomacy "6. LEVI P. MORTON"

**Summer 1902 Retreats:**

AUSTRIAN A(Tri)-Tyr.  
AUSTRIAN A(Ser)-Alb.

AUSTRIA (Player A):

A(Tyr)-Mun, A(Alb) stands, F(Gre)-BulSc.

ENGLAND (Player D):

F(NTH) S F(Lon)-ENG, F(StPNc)-BAR, A(Nwy)-StP, F(Lon)-ENG.

FRANCE (Player B):

A(Bel)-Hol, A(Spa) stands, F(MAO) S F(Bre)-ENG, A(Pie)-Tyr, F(Bre)-ENG,  
A(Bur)-Mun.

GERMANY (Player F):

A(Kie)-Den, A(Ruh)-Hol, F(HEL) S A(Ruh)-Hol, A(Ber)-Mun.

ITALY (Player C):

A(Tri)-Bud, A(Vie)-Tri, F(Tun)-ION, F(ION)-ADR, A(Ven) S A(Vie)-Tri.

RUSSIA (Player E):

A(Ser)-Tri, A(Bud) S A(Gal)-Vie, F(Swe)-Nwy, F(BLA)-Ank, A(Gal)-Vie,  
A(Sev)-Rum.

TURKEY (Player G):

A(Bul) S AUSTRIAN (Alb)-Ser (no such order), A(Ank) S A(Smy)-Arm, F(Con) S A(Bul),  
A(Smy)-Arm.

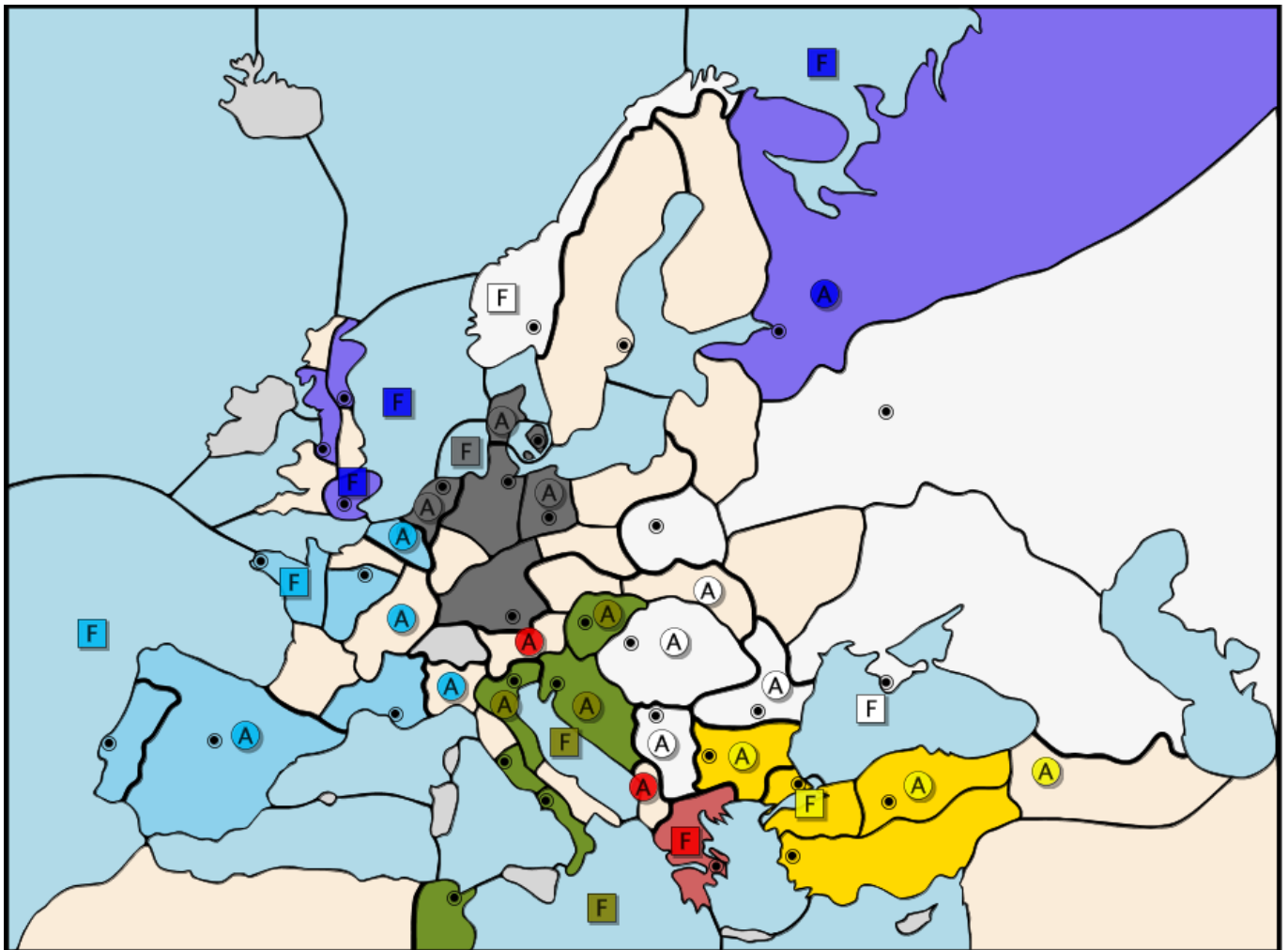
No **Autumn 1902 Retreats**.

**WINTER 1902 ADJUSTMENTS:**

AUSTRIA	<u>Tri</u> , <u>Ser</u> , Gre.	1	Removes 2
ENGLAND	Lon, Lpl, Edi, <u>Nwy</u> , +StP	4	No change
FRANCE	Par, Mar, Bre, Bel, Spa, Por.	6	No change
GERMANY	Ber, Mun, Kie, Den, +Hol	5	Builds 1
ITALY	Rom, Ven, Nap, Vie, Tun, +Tri	6	Builds 1
RUSSIA	<u>StP</u> , Mos, War, Sev, Rum, Bud, +Ser +Nwy	7	Builds 1
TURKEY	Con, Smy, Ank, Bul.	4	No change
NEUTRAL	Swe, <u>Hol</u> .	1	
TOTAL		34	

Map overleaf.

**"6. LEVI P. MORTON" Map:**



## Fall 1902 (2014?? rb32) Gunboat Diplomacy "7. ADLAI STEVENSON"

**No Summer 1902 Retreats.**

AUSTRIA (Player G):

A(Tyr)-Pie, A(Ser)-Tri, F(Gre)-ION, A(Vie) A A(Tri)-Tyr, A(Tri)-Tyr.

ENGLAND (Player C):

F(ENG)-MAO, F(NTH) S GERMAN A(Ruh)-Gas (no such order), A(Nwy)-StP,  
F(NWG)-NAO.

FRANCE (Player A):

A(Bur)\*stands, A(Spa) stands, F(MAO)-IRI, A(Par)-Bre.

GERMANY (Player E):

A(Hol) S A(Bel), A(Bel) S A(Ruh)-Bur, F(Den) S RUSSIAN A(Ukr)-Bud (no such order),  
A(Mun) S A(Ruh)-Bur, A(Ruh)-Bur.

ITALY (Player B):

A(Ven) stands, A(Boh)-Vie, F(Tun)-ION, A(Rom) S A(Ven).

RUSSIA (Player D):

A(Ukr) S F(Sev), A(Gal) S F(Rum), F(Swe)-Fin, F(Rum) S AUSTRIAN A(Ser)-Bul (no such order),  
F(Sev) S F(Rum), A(Mos)-StP.

TURKEY (Player F):

A(Bul) S AUSTRIAN A(Ser)-Rum (no such order), A(Arm)-Sev, F(Con) S A(Bul),  
F(BLA) S A(Bul).

**Autumn 1902 Retreats:**

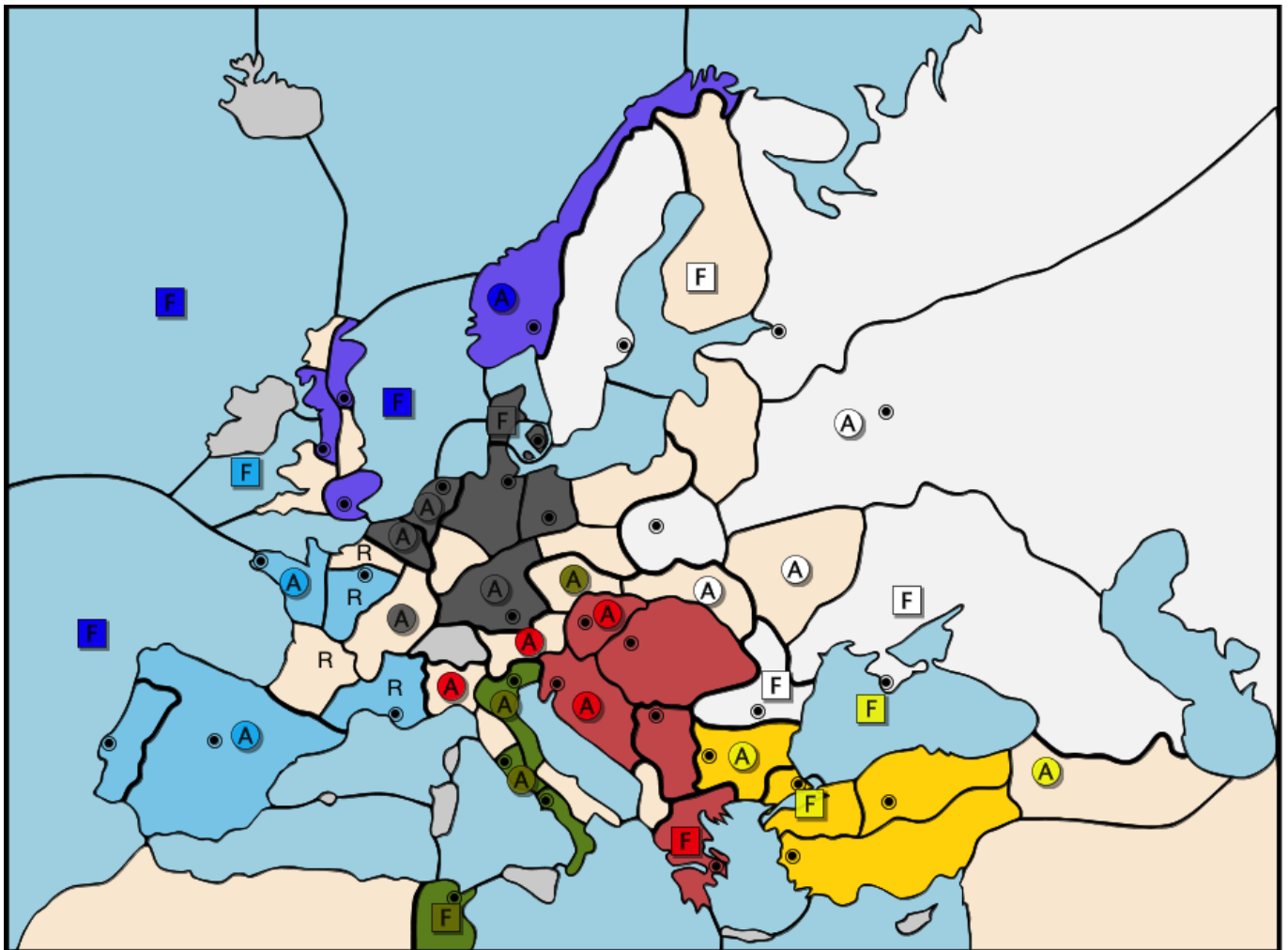
FRENCH A(Bur) can retreat to Mar, Gas, Par, Pic or off-the-board.

**WINTER 1902 ADJUSTMENTS:**

AUSTRIA	Vie, Bud, Tri, Ser, Gre.	5	No change
ENGLAND	Lon, Lpl, Edi, Nwy.	4	No change
FRANCE	Par, Mar, Bre, Por, +Spa	5	Build 1 or 2
GERMANY	Ber, Mun, Kie, Bel, Hol, Den.	6	Build 1
ITALY	Rom, Ven, Nap, Tun.	4	No change
RUSSIA	StP, Mos, War, Sev, Swe, Rum.	6	No change
TURKEY	Con, Smy, Ank, Bul.	4	No change
NEUTRAL	<u>Spa</u> .	0	
TOTAL		34	

Map overleaf.

**"7. ADLAI STEVENSON" Map:**



*A Startling Press Production, number 380*